GAME BOY ADVANCE

AGB-ACBE-USA

CAR BATTLER JOE

GAME BOY®

INSTRUCTION BOOKLET

NATSUME
Serious Fun™

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

| Convulsions | Eye or muscle twitching | Loss of awareness |
| Altered vision | Involuntary movements | Disorientation |

To reduce the likelihood of a seizure when playing video games:
1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠️ **WARNING - Repetitive Motion Injuries**

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠️ **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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Seal of Quality

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HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS
LOOK FOR THIS SEAL WHEN BUYING GAMES AND
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QUALITY.

THIS GAME PAK INCLUDES A MULTI-PLAYER MODE
WHICH REQUIRES A GAME BOY® ADVANCE
GAME LINK® CABLE.

GBA LINK
CABLE

THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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STORY

Nobody knows why your dad, Champion Car Battler Jim Todoroki, suddenly abandoned the fastest and most popular sport in Galacia. If you knew where he was you would ask him yourself, but you've seen more of your father on sports highlights films than you've ever seen in person. There is a rumor going around that he's riding around with the most ruthless car battler gangs in the world. Friends and neighbors figure that you assumed your father's occupation because it was in your blood. The truth is that you decided to be a car battler because you want to find your father. It won't be easy. The road rogues roaming the lonely stretches of highway around your village have never been more numerous and dangerous. Your mother doesn't like it, but she believes in your talent as a Car Battler—because you are just like your father.

CONTROLS

L Button

Jettisons courier cargo and unwanted parts or items picked up while driving.

Control Pad

Controls the direction of your car while driving and where you walk while in villages.

Start Button

Opens game menus while driving or while you're walking around in a village.

Select Button

Not used.

R Button

Engages your vehicle weapons system. Your G-Com determines which weapon is fired.

A Button

Accelerates your vehicle. Also used to engage local townsfolk in conversation.

B Button

Activates Overdrive (SP) while driving. Also used to sprint inside towns and villages.

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MODES

Settings

The Settings menu allows you to configure the A, B and R Buttons on your Game Boy® Advance and adjust the scroll speed of the game text. Be sure to give the default settings a chance until you're completely familiar with the game controls.

Battle League

Battle League is an arena contest that pits you against three other car battlers. Match wits with human opponents via a Game Boy® Advance Game Link® Cable or take on the computer. You can use custom cars designed in the main game or drive competition stock models.

Begin New Game

Select the "Begin New Game" option to start a new adventure. If you see "Continue Saved Game" then another game is already saved on your Game Pak. There is only one save file. If you begin a second game, you'll erase the previous progress.

SETTINGS

Configure your button commands and change the dialogue speed on the Settings Menu. It's best to use the default settings until you're familiar with the game controls.

Machine Command

Change the configuration of the buttons that control your vehicle at the Machine Command menu. You can reassign the functions of the A, B and R buttons to optimize your driving and fighting performance.

Dialog Speed

Whether you're a fast reader or someone who prefers to take it slow and read between the lines, you can adjust the speed of the screen text on the Dialog Speed menu.

BATTLE LEAGUE

Battle League is an arena combat match for up to four players via Game Link® Cable connections. You can choose between arena cars and those designed in the main game.

Fight Buddy

Connect via a Game Link cable and square off against human opponents using custom cars or arena stock.

Choose Cars

Preset machines are special arena models designed by the programmers. You can also drive your custom vehicles.

Fight

Hit and run, stop and shoot—no matter how you win, the battle continues until only one player remains.

See Results

If you decide to register as a player instead of a guest, you can review your match and career statistics.

FIRE IT UP!

Ready to roll? Remember that starting a new game will erase any progress already saved in the main game. If you begin anew, there's no way to keep your old cars.

Sign in, please

When you start a new game you'll have to enter a three-letter name. Depending on what you like to call yourself, you can choose between upper and lowercase letters or even mix in some funky special symbols.

G-Com

Your G-Com or "Gun Vehicle Control Module" is an artificial intelligence component that interfaces with battler vehicles. Think of it as a robotic co-pilot with attitude.

Takah's Office

If you're going to make it as the best car battler in the world, you'll need a full tank of expert advice and technical assistance. Luckily for you, one of the best battler resources lives right next door!

> Now we will need to put you through some practice runs and tests to determine your rank.

Buy or Sell

Takah will sell you weapons to upgrade your car. He'll also buy equipment that you've found on the road.

View Jobs

Improve your car battler reputation and your bottom line by taking on the courier jobs available here.

Inspect Junk

One driver's junk is another's treasure. Pay Takah 300G to accurately identify any junk you picked up.

Convert Parts

If you're willing to pay a hefty reputation, Takah will improve the performance of your engine, body and chassis.

Links (Saving)

Almost every town and village has Link Points where you can save your progress. Remember not to turn off the power while saving.

Tool Shop

Found in most large villages and established towns, Tool Shops buy and sell provisions and building supplies. This is the place to go when you want to sell unwanted items in your inventory and unload bulky battle spoils from your cargo hold.

Buy

Instead of selling car parts, most Tool Shops specialize in drinks and potions that revive your health points.

Sell

Like most business folk, Tool Shop proprietors have no problem buying anything in your inventory or cargo hold.

Job Service Office

Takah doesn't have an office in every town, so you'll need to seek out the local Job Service Office while visiting faraway places.

Job Offers

Until your mom opens her business, assignments from the job office are your best source of steady income.

Reward

You'll earn your reward after you complete a job. If you're fast enough, you might even earn a bonus!

Battler Guild

Whether you're engaged in a courier mission or dispatching bad guys, you'll need to deliver your goods to a local Battler Guild. This is usually done automatically whenever you arrive at your destination.

Welcome. This is Battler Guild Coneha.

Arms Shop

Arms Shops are found in the largest cities and offer a varied and affordable stock of common weapons. You'll find rare or powerful arms by defeating opponents or by helping build villages. Return to your garage to unload and equip your purchase.

Buy

The symbols next to the weapon name indicate range and function. For specific data, check out pages 22-24.

Sell

Like most shops in the game, the Arms Shop will buy just about anything you have, even if it isn't a weapon.

License Center

Passing a License Center test will give you a shot at earning bigger cash prizes in advanced car battler arena contests. You'll probably need to build a better car before you can pass your A License test.

Anyone can try, so come on — take the challenge!

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Galacia Tournament Arena

Located in Coneha, the Galacia Tournament Arena is the epicenter of the rugged car battler culture. The greatest car battlers gather here in a contest to determine the best. Your father is the current champion.

Good afternoon.
This is the reception
desk for the Galacia

Garage

Your garage is home—the most important place in the game. At first you'll find it attached to your house, but if you keep bringing your mom construction materials, she'll eventually transform it into a state-of-the-art mobile service bay!

In house

Bring Mom the construction material she needs and she'll expand the garage to accommodate more cars.

Mobile

After seven renovations, Mom will have a large store and you'll have a mobile repair truck for city travel.

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Garage

This isn't just a place for your cars and parts; it's your warehouse for storing everything found on the road!

Pack/Unpack

Select the Pack/Unpack command to load or unload valuable items and parts to and from your car or garage.

Convert

Choose the Convert command to use a power-up card and improve the performance of your engine, body or chassis.

Switch

Use the Switch command to change vehicles. Remember that this command won't work until you get a second car.

Build

To build a car, you'll need a chassis (CHAS), body (BOD) and engine (ENG) for a car model (P, T, M or E).

Strip

The Strip command strips a spare car of its body (BOD), chassis (CHAS), engine (ENG) and weapon parts.

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PERFORMANCE

How you modify your vehicle will enhance or diminish its performance. Compare the results with the bar graphs on the screen. Below is a key for identifying performance icons:

Body Strength

Turn Rate

Speed

Dash

Health Points

Missile Defense

Fire Defense

Laser Defense

Weapons

OVER DRIVE

Before you can use an Overdrive skill, you'll need to load an OD card into your G-Com. Overdrive consumes SP energy.

Dashing **(Up + B Button)**	Super Dash	CARDOD01
	Hyper Dash	CARDOD02
	Nitro	CARDOD03
	Jump	CARDOD04
	Long Jump	CARDOD05
	Super Jump	CARDOD06
Spinning **(Side + B Button)**	Spin 30	CARDOD11
	Spin 60	CARDOD12
	Spin 90	CARDOD13
	Spin 180	CARDOD14
	Long Slide	CARDOD15
	Hyper Slide	CARDOD16
Barriers **(Down + B Button)**	Barrier	CARDOD21
	Invisible	CARDOD22
	Barrier Z	CARDOD23
	Invisible X	CARDOD24

CUSTOM CARS

To build a vehicle, you need to collect the engine (ENG), body (BOD) and chassis (CHAS) for one of four battler models:

Panther (P)	The Panther is the most common battler vehicle on the road and the one favored by new drivers. While Panther engines and bodies are a fairly common find among road junk, the chassis is exceptionally rare.
Tiger (T)	Faster than the Panther and Mammoth models, the Tiger has room for four weapons, giving it more bite than other vehicles on the road. This is the popular choice for passing the toughest license tests!
Mammoth (M)	While the Mammoth is the slowest battler vehicle in any arena, it offers the best armor protection and more health points than anything rolling into an arena. Like the Tiger, it has room for four weapons.
Eagle (E)	Nothing can match the agility of the Eagle. In order to improve the turning ability, the engineers reduced the weight by limiting the car to two weapon systems. Eagles have the same top speed as Tiger models.

HOW TO FIGHT

Marauding bands of four-wheeling brigands roam the roadways around the towns of Galacia. These bloodthirsty pirates strike fear into the hearts of villagers, but seasoned battlers consider these thieves essential to continued work and prosperity.

Menu

The map function is an important navigation tool on the road. Use it to find hidden side roads and shortcuts.

Engage

Depending on the target range and location, your G-Com will determine which weapon to fire. All you do is shoot.

Collect Items

Defeated foes lose items among their wreckage. If you have cargo space, drive over the item and pick it up.

Discard Items

If you accidentally collect an unwanted item, press the L Button to jettison it from your cargo hold.

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ITEMS

Items are essential for building your garage, reinforcing your car in battle and developing neighboring villages. Most of the items on these pages are found by defeating enemies on the road, but there are a few you can buy in item shops.

Coin
Coins are generally worth 50 Garan. That might not sound like much, but it adds up!

400
This sack is rumored to be worth 400 Garan, but nobody lived long enough to count it.

1000
Tough to find gold bars like these will enrich your account by 1000 Garan.

Card
Computer cards contain data that can improve your vehicle or add overdrive functions.

Cement
Cement can be sold as a commodity in a shop or used to upgrade your garage.

Food
You can sell food in a shop or save it to help your mom when she upgrades your garage.

Gasoline
Gasoline can be sold as a commodity in a shop or used to upgrade your garage.

Gem
Ancient energy is derived from these mysterious gems, but no one knows exactly how.

Iron Frames
Iron Frames can be sold as a commodity in a shop or used to upgrade your garage.

Junk

Sometimes junk is just junk, but Takah is the only person who knows the difference.

Mineral Water

Mineral water can be sold as a commodity in a shop or used to upgrade your garage.

Speed Drink A, C, D

Speed Drinks A, C and D revive part of your overdrive (SP). D is the strongest.

Speed Drink Z

Speed Drink Z restores all of your overdrive power (SP). Look for it on tough roads.

Health 20, 50 &100

The numbers on these potent concoctions revive equal amounts of health points.

Health All

Health All will replenish all of your health points, no matter how many you have.

WEAPONS

As you upgrade and add weapons, check the effectiveness of your firepower. Pair a long-range weapon with one for close assaults and don't forget to cover your tailpipe.

Installing Weapons

The following charts outline the effectiveness of all weapons in the game. A high PWR number indicates heavy damage. A high RPT indicates rapid fire. Close-range weapons have a low DIS.

Weapon:	PWR:	RPT:	DIS:	Type:
LaserGun	16	300	100	Laser, mid-range
LongLasr	18	300	120	Laser, mid-range
CrssLasr	18	300	70	Laser, mid-range
FastLasr	20	300	100	Laser, mid-range
MachiGun	16	300	80	Missile, mid-range
CrMachGn	18	300	70	Missile, mid-range
LgMachGn	18	300	120	Missile, mid-range
FastGun	20	300	100	Missile, mid-range
LsrTorch	36	60	140	Laser/Homing, mid-range
LsrBomb	28	45	140	Laser/Homing, mid-range
LsrMine	40	36	140	Laser/Homing, mid-range
LsrPod	43	40	180	Laser/Homing, long-range
LsrShell	45	33	180	Laser/Homing, long-range
LsrMiss	45	28	140	Laser/Homing, mid-range
NapTorch	30	60	140	Flame/Homing, mid-range
NapBomb	34	45	140	Flame/Homing, mid-range
NapMine	38	36	140	Flame/Homing, mid-range
NapPods	39	40	180	Flame/Homing, long-range
NapShell	43	33	180	Flame/Homing, long-range
NapMiss	45	28	140	Flame/Homing, mid-range
Buzzsaw	20	-	35	Missile/Blade, short-range
SupBSaw	26	-	35	Missile/Blade, short-range
UltBSaw	32	-	35	Missile/Blade, short-range
MicrTrch	30	60	140	Missile/Homing, mid-range
MicrBomb	32	45	140	Missile/Homing, mid-range

Weapon:	PWR:	RPT:	DIS:	Type:
MicrMine	34	36	140	Missile/Homing, mid-range
MicrPod	37	40	180	Missile/Homing, long-range
MicrShll	39	33	180	Missile/Homing, long-range
MicrMiss	41	28	180	Missile/Homing, long-range
RearFire	32	-	30	Rear Flame
RearSpark	36	-	30	Rear Flame
RearFlmr	40	-	30	Rear Flame
RearTrch	30	90	35	Rear Flame
RearBomb	38	60	40	Rear Flame
RearMine	40	45	50	Rear Flame
RearPods	30	50	50	Rear Missile
RearShll	34	33	60	Rear Missile
RearMiss	36	28	70	Rear Missile
RearLsr	36	40	50	Rear Laser
RearBeam	38	42	60	Rear Laser
RearThdr	40	48	70	Rear Laser
APCannon	24	26	180	Missile, long-range
APHiCann	26	18	180	Missile, long-range
APCannSP	32	14	180	Missile, long-range
APCannZZ	36	11	180	Missile, long-range
HECannon	28	23	180	Flame, long-range
HEHiCann	30	13	180	Flame, long-range
HECannSP	32	9	180	Flame, long-range
HECannZZ	36	6	180	Flame, long-range
BeamGun	49	-	130	Laser, mid-range

Weapon:	PWR:	RPT:	DIS:	Type:
CrssBeam	49	42	120	Laser, mid-range
LngBeam	51	45	140	Laser, mid-range
FstBeam	53	48	130	Laser, mid-range
WaveLsr	60	10	180	Laser, long-range
SprWave	68	8	180	Laser, long-range
HypWave	78	7	240	Laser, long-range
AltoWave	86	6	240	Laser, long-range
GorgBomb	44	10	180	Flame, long-range
GorgBmbS	46	8	180	Flame, long-range
GorgBmbX	48	7	240	Flame, long-range
GorgBmbZ	50	6	240	Flame, long-range
Vulcan	20	225	80	Missile, mid-range
CrssVulc	20	225	70	Missile, mid-range
LngVulc	22	225	130	Missile, mid-range
SupVulc	22	240	110	Missile, mid-range
BeamVulc	20	240	80	Laser, mid-range
BeamVulcS	22	240	70	Laser, mid-range
BeamVulcX	24	240	130	Laser, mid-range
BeamVlcZ	26	257	110	Laser, mid-range
FireGun	26	-	35	Flame, short-range
SparkGun	26	-	35	Flame, mid-range
FlameGun	32	-	35	Flame, short-range
LasSabr	20	-	35	Laser, short-range
BeamSabr	26	-	35	Laser, short-range
ThndrSbr	32	-	35	Laser, short-range

WARRANTY

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