

WARRANTY & SERVICE INFORMATION

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You may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

HARDWARE WARRANTY • Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that the hardware product shall be free from defects in material and workmanship for twelve (12) months from the date of purchase. If a defect covered by this warranty occurs during this warranty period, Nintendo will repair or replace the defective hardware product or component, free of charge.* The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Nintendo's satisfaction, that the product was purchased within the last 12 months.

GAME & ACCESSORY WARRANTY • Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.*

SERVICE AFTER EXPIRATION OF WARRANTY • Please try our website at support.nintendo.com or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.*

*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

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This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province.

Nintendo's address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.

NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?

Nintendo Customer Service

SUPPORT.NINTENDO.COM

or call 1-800-255-3700



Nintendo

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[visit recycle.nintendo.com](http://visit.recycle.nintendo.com)

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BRAVELY DEFAULT™



SQUARE ENIX



NINTENDO
NETWORK

NINTENDO 3DS™

CONTROLS

Controls in white text are used in towns and on the world map.
Controls highlighted in yellow are used on the menu screens.

3D Screen

3D Depth Slider

L Button

- Inspect / Talk
- Switch characters
- Ente r/ Exit area
- Switch categories
- Turn page (D's Journal)
- Speed up text

R Button

- Switch characters
- Switch categories
- Turn page (D's Journal)

Touch Screen

- You can also show the map menu, view ability explanations, and perform other operations by touching the respective icon on the Touch Screen

X Button

- Skip events
- Show menu

Circle Pad

- Move
- Display detailed info (during battle)
- Switch menus

A Button

- Inspect / Talk
- Enter / Exit area
- Confirm
- Speed up text

+Control Pad

- Speed up text
- Show map menu
- Confirm
- Make a selection
- Switch categories
- Cancel / Back
- Adjust battle speed (in battle)

B Button

- Skip party chat
- Cancel / Back

HOME Button

START Button

- Show menu

Y Button

- Party chat
- Autoplay events

BATTLES

Battle Procedure

The battle screen appears when an event battle begins or when you encounter enemies in dungeons or other areas.



Battle commands

Attack	Attack the selected target with the equipped weapon.	Special Move	Special moves are available when certain conditions are satisfied. Select a special move and then the target to attack/heal.
Abilities	Use Job Commands and Fixed Commands. Select a target to attack/heal. For some abilities such as magic, you can select more than one target.	Summon Friend	Use the moves of friends or guests and add/change the move you send.
Brave	Use BP to increase the number of actions.	Items	Use items on hand or change equipment. Select an item and then the target to use it on. Note: You can perform another action after changing equipment.
Default	Accumulate BP while defending.	Run	Flee from battle. The whole party can flee if one person succeeds.

Brave and Default

A character generally gets one action per turn, but you can increase the number by using the battle commands Brave and Default. Enemies can also use Brave and Default in battle.



Select DEFAULT to accumulate BP while defending. You can accumulate up to three BP.



Select BRAVE to use BP to increase the number of actions for the current turn (up to four total). You can select Brave even when BP is zero, but once BP turns negative, no actions are possible until it returns to zero.

COMMUNICATION FEATURES

Online Interactions (Internet)

About Online Interactions

Connect to the internet to perform a variety of online interactions, including adding friends, updating profiles and other data, and getting nemeses.

For more information about connecting a Nintendo 3DS™ family system to the Internet, refer to the Operations Manual for your system.

Adding Friends	From the Adventurer Menu or Save Menu, select ADD FRIENDS, then REGISTER VIA INTERNET to connect to the Internet and register friends. Note: To add friends via the Internet, both systems must already be friends.
Updating Data	From the Adventurer Menu or Save Menu, select UPDATE DATA to connect to the Internet and update various data.
Updating Data Includes:	<ul style="list-style-type: none"> Uploading your own profile Updating your friends' profiles Receiving guest profiles, in some cases Note: If any nemeses are available, you will receive them at this time.

Activating StreetPass	To use StreetPass for the first time, select your inbox on the map menu. You can add a profile to send from your system.
Deactivating StreetPass	To deactivate StreetPass, open the System Settings and select DATA MANAGEMENT, then StreetPass MANAGEMENT. Touch the icon for this software title, then select DEACTIVATE StreetPass.

Note: You can restrict online interaction and /or StreetPass functionality via Parental Controls. For more information, refer to the Operations Manual for your system.

Local Wireless (Local Play)

About Local Wireless

Up to 2 players can participate. All players must have their own software. One of you can become the host and the other a guest in order to add the other player as a friend or update their profile.

You Will Need:

Nintendo 3DS/Nintendo 3DS XL system _____ One for each player
Bravely Default™ Software _____ One for each player

Adding Friends

From the Adventurer Menu or Save Menu, select ADD FRIENDS, then REGISTER VIA LOCAL WIRELESS to begin the process of adding your new friend over the Local Wireless connection.

Note: You can update profiles for friends you have added using the UPDATE DATA command.

StreetPass™

Exchanging Profiles and Nemeses

Nintendo 3DS systems that have enabled the StreetPass feature for this game will automatically exchange profiles and nemeses.

Note: To communicate using this feature, all players must activate StreetPass for this software.



The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ FAMILY OF SYSTEMS.



ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH NINTENDO 3DS SYSTEM CONTAINING A SEPARATE GAME CARD.



ALLOWS ONLINE PLAY THROUGH THE INTERNET.



ALLOWS AUTOMATIC SEARCH AND INFORMATION EXCHANGE WITH OTHER NINTENDO 3DS SYSTEMS.

PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game. Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Altered vision	Eye or muscle twitching Involuntary movements	Loss of awareness Disorientation
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To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

WARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome or skin irritation:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

IMPORTANT LEGAL INFORMATION

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted. REV-E